

Tables

To know which table is used, press the Table button. The Mode & Table LEDs indicate the selected table number by blinking. To navigate through the tables keep the Table button pressed and use the +/- Shift buttons.

- 01 As straight as possible
- 02 Length minus pulses
- 03 Accelerando
- 04 Decelerando
- 05 Fill next

Modes & Sub modes

The Mode LEDs show the current mode. To navigate through the modes press the Mode & +/- Shift buttons. To navigate through Sub modes, press the Mode button. The Sub mode is shown by the Sub modes LEDs.

MN Main

Reset	<input type="radio"/>	<input type="radio"/>
No Shift	<input type="radio"/>	<input checked="" type="radio"/>
Invert	<input checked="" type="radio"/>	<input type="radio"/>
Backward	<input checked="" type="radio"/>	<input checked="" type="radio"/>

RD Random

No Random	<input type="radio"/>	<input type="radio"/>
Soft Fill	<input type="radio"/>	<input checked="" type="radio"/>
Hard Fill	<input checked="" type="radio"/>	<input type="radio"/>
Full Random	<input checked="" type="radio"/>	<input checked="" type="radio"/>

CP Compute

L = Length & P = Pulses

P/2	<input type="radio"/>	<input type="radio"/>
L/2 & P/2	<input type="radio"/>	<input checked="" type="radio"/>
2L/3 & 2P/3	<input checked="" type="radio"/>	<input type="radio"/>
L-P & P/2	<input checked="" type="radio"/>	<input checked="" type="radio"/>

DL Dual

Out 2	<input type="radio"/>	<input checked="" type="radio"/>
Out 1	<input checked="" type="radio"/>	<input type="radio"/>

RC Rec

Rec	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Play	<input type="radio"/>	<input type="radio"/>